

2026 Harrison County Baseball Rules

The official regulations and playing rules for all divisions of Little League Book shall be followed. As all teams must play under Little League rules or stand to forfeit their game. The following rules apply to all divisions:

1. Each team will try to make a team from their own town but if this is not possible they may go to the Board for approval to pick up players from the surrounding area. Once a player has signed with a team the player must remain on that team's roster.
2. Each player must play on the team that is within the school district in which they reside or the school district they attend within the boundary area unless they get permission from the Board to play on another team.
3. Each team should wear shirts of the same color with numbers on the back. Player's names is optional (1.11)
4. Home plate umpire and official scorebook is to be provided by the home team. Each team will also provide a base umpire.
5. The home team provides the game balls.
6. Any team unable to field 7 players will automatically forfeit the game. The game still may be played as a practice game: however, pitch count rules still apply. A team will not take penalties for playing the 7 or 8 players during the regular season. However, during tournament play an out will be incurred.
7. No batting practice on the field may be taken before a game. The visiting team may take the field 10 minutes prior to the start of the game for a 5 minute warm-up. In case of a late start, the warm-up time will be at the discretion of the home plate umpire.
8. The base coaches may be managers, coaches, or players of the team.
9. Make-up games are to be arranged by the home team manager. The opposing team is to be contacted within 48 hours and given a minimum of two dates for possible make-up of the game being rescheduled. The opposing team will then have 48 hours to respond to the given dates. The team unable to reschedule will forfeit the game.
10. No father, mother or any other sibling can umpire home plate in a tournament game. During the regular season all teams should try to follow the same rule if possible.
11. Every rostered player present at the start of the game will participate in each game for a minimum of six (6) defensive outs and bat at least one (1) time (Regulation IV Section (i)). Teams with more than 12 players are only required 1 at bat per rostered player present. Players that do not meet the mandatory play requirement must start the next game.
12. Any player who has played the position of catcher in four (4) or more innings in a game is not eligible to pitch on that calendar day (Regulation VI Section (a)).
13. We adhere to Little League Child Protection and Policy guidelines. For specific details about these guidelines, go to this link <https://www.littleleague.org/player-safety/child-protection-program/>. We require all volunteers to complete Abuse Awareness Training. A coach is not allowed to have 1 on 1 contact alone with any player.
14. No pitcher can pitch in 3 consecutive days of regular season or tournament play.
15. Coaches can warm-up pitchers on the field.
16. On deck batters can not be used until Junior and Senior League.
17. Regular season games deemed unplayable by the board could affect tournament seeding.
18. If a bat is thrown, 1st offence is a warning, 2nd offense player is called out, and 3rd offense player is ejected (notes made by scorekeeper in scorebook)
19. Umpires are not required to inspect equipment prior to the start of the game. The manager of each team is responsible for ensuring that all equipment is legal and proper for play according to Little League rules. If illegal equipment is used during the game, the manager of the team will be ejected from the game and the player who used the illegal equipment will also be ejected from the game. Both the manager and the player who used the illegal equipment will be suspended for their team's next physically played game and may not be in attendance at the game site.

T-Ball League

T-Ball League will begin on May 14th

No tournament will be held for T-ball

1. No score keeping.
2. Bases are 45 feet.
3. An hour time limit for games.
4. Maximum of three coaches can be anywhere on the field, but can't touch the ball (a special needs child is the only exception)
5. The home team is to furnish tee and game balls.
6. Players in catcher position must wear a batting helmet or catcher's mask.
7. Must use the soft tee balls.
8. All players must hit off the tee.
9. The player has to sit out if called out.
10. No throwing of bats after a hit.

Machine Pitch League

Machine Pitch League will begin on May 5th

Machine Pitch League Tournament will be held at Gallatin the week of June 14th

1. Bases are 60 feet. The pitching mound is 46 feet.
2. A pitching machine is used to pitch the ball by an adult. A defensive player must be stationed in the circle by the adult. The adult is not allowed to touch the ball (except to put in the machine).
3. The pitching machine should NOT be adjusted except at the ½ inning. The ONLY exception is if both head coaches and the home plate umpire deem the pitches “unhittable”. If the machine is adjusted during an at-bat, every pitch will count towards the batter’s 5 pitches. A batted ball that hits the machine will be considered a live ball. The coach can throw a pitch to make sure the machine doesn’t need to be adjusted.
4. **Each team will provide a base umpire. An umpire behind home plate is optional during regular-season play. A home plate umpire will be provided during tournament play.**
5. A Diamond Flexi-ball D5 (or equivalent) will be used.
6. Games will be 4 innings or 1 hour time limit, whichever occurs first. No innings may start after this time. Ties **are allowed** at the conclusion of the inning.
7. There will be no stealing or lead-offs whatsoever. There will be 5 total pitches per child, or three swinging strikes. No walks allowed. Batter hits or swings out. If the batter hits a foul with a count of two strikes, then another pitch must be thrown until the last batter swings out or hits a fair ball.
8. All other Minor League Softball rules apply to the Softball Machine Pitch League.
 - a. The batting order consists of the entire roster. Every player must have a turn at bat before the initial batter receives a second turn, or that player is out of the game or it is counted as an out.
 - b. A change of sides occurs when 3 outs occur, or 10 batters have batted in the same inning, whichever comes first.
 - i. The batting team announces 10th batter before the 1st pitch
 - ii. If no notice is given, sides are changed.
 - iii. 10th batter will be the first batter next inning
 - iv. 10th batter must hit or strike out
 - v. On 10th batter, a player must have the ball in hand and step on home plate to end the inning.
 - c. The catcher does not have to catch the third strike (Rule 6.09b)
 - d. One base on an overthrow. The base being attempted plus one base at the runner’s risk. If the runner goes and is thrown out, it will count as an out. If that base is also overthrown, the player cannot advance to the next base until the next ball in play. Only one base total. There will be no leading off the base.
9. No on-deck batter.

Minor League Baseball

Minor League Baseball will begin on April 28th

Minor League Baseball Tournament will be held at Princeton on the week of June 7th

All-Star Meeting June 20th @ 10AM at Memorial Park in the big shelter house

- Games will be 6 innings or 1 ½ hour time limit, whichever occurs first. No inning may start after this time, unless breaking a tie (Rule 4.10a)
- Bases are set at 60 feet (1.04). The pitching mound is set at 46 feet.
- Five runs per inning rule for all six innings unless time runs out, then the score will be final from the last completed inning.
- The regular season and tournament batting order consists of the entire roster. Every player must have a turn at bat before the initial batter receives a second turn, or that player is out of the game or it is counted as an out.
- The catcher does not have to catch the third strike (Rule 7.09)
- One base on an overthrow. The base being attempted plus one base at the runner's risk. If the runner goes and is thrown out, it will count as an out. If that base is also overthrown, the player cannot advance to the next base until the next ball in play. There will be no leading off the base.
- First base only on a walk. No balk.
- Regular Season Pitching Rules: NO more than 75 pitches per day for league age 9-10; no more than 50 pitches per day for league age 7-8. (Regulation VI Section (b)).
 - a. Pitchers league age 14 and under must adhere to the following rest requirements:
 - If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed
 - If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed
 - If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed
 - If a player pitches 21-35 pitches in a day, one (1) calendar day of rest must be observed
 - If a player pitches 0-20 pitches in a day, zero (0) calendar days of rest must be observed

EXCEPTION: If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until one of the following conditions occurs: (1) that batter reaches base; (2) the batter is retired; (3) the third out is made to complete the half inning. The pitcher will only be required to observe the calendar days of rest for the threshold he/she reached during that at bat provided that pitcher is removed before delivering a pitch to another batter.

- No headfirst sliding. Runners will be called out if they dive/slide head first into a base/home plate.
- A pitcher once removed from the mound cannot return as a pitcher. (Regulation VI Section (b))
- Run rule as follows: 15 runs after 3 innings, 10 runs after 4 innings, and 8 runs after 5 innings.
- A regular-season game can **NOT** end in a tie. Starting at the top of the new inning after regulation with a tie game, the offensive team will place its last out on 2nd base and the batter will be the next batter in the batting order. The game continues like this until one team has more runs at the end of a complete inning.
- No on-deck batter.
- No pitcher can pitch in 3 consecutive days of regular season or tournament play.

Little (Major) League Baseball

Little (Major) League Baseball will begin on April 28th

Minor League Baseball Tournament will be held at Bethany on the week of June 7th

All-Star Meeting June 20th @ 10AM at Memorial Park in the big shelter house

1. Games will be 6 innings or 1 ½ hour time limit, whichever occurs first. No inning may start after this time, unless breaking a tie (Rule 4.10a)
2. Bases are set at 60 feet (1.04). The pitching mound is set at 46 feet.
3. The regular season and tournament batting order will consist of every player participating in at least one at-bat and six (6) consecutive outs per game.
4. Regular Season Pitching Rules: NO more than 85 pitches per day for league age 11-12; no more than 75 pitches per day for league age 9-10. (Regulation VI Section (b)).
 - a. Pitchers league age 14 and under must adhere to the following rest requirements:
 - If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed
 - If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed
 - If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed
 - If a player pitches 21-35 pitches in a day, one (1) calendar day of rest must be observed
 - If a player pitches 0-20 pitches in a day, zero (0) calendar days of rest must be observed

EXCEPTION: If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until one of the following conditions occurs: (1) that batter reaches base; (2) the batter is retired; (3) the third out is made to complete the half inning. The pitcher will only be required to observe the calendar days of rest for the threshold he/she reached during that at bat provided that pitcher is removed before delivering a pitch to another batter.

5. A batter is out when:
 - a. A third strike is caught legally by the catcher.
 - b. A third strike is not caught by the catcher when first base is occupied before two are out; otherwise, dropped pitch rule applies on third strike.
6. No headfirst sliding. Runners will be called out if they dive/slide head first into a base/home plate.
7. A pitcher once removed from the mound cannot return as a pitcher. (Regulation VI Section (b))
8. There will be no leading off the base.
 - Run rule as follows: 15 runs after 3 innings, 10 runs after 4 innings, and 8 runs after 5 innings.
 - A regular-season game can **NOT** end in a tie. Starting at the top of the new inning after regulation with a tie game, the offensive team will place its last out on 2nd base and the batter will be the next batter in the batting order. The game continues like this until one team has more runs at the end of a complete inning.
 - No on-deck batter.
 - No pitcher can pitch in 3 consecutive days of regular season or tournament play.

Senior League Baseball

Senior League Baseball will begin on May 15th

Senior League Baseball Tournament will be held at Trenton on the week of June 14th

All-Star Meeting June 20th @ 10AM at Memorial Park in the big shelter house

1. Games will be 7 innings or 2-hour time limit, whichever occurs first. No inning may start after this time, unless breaking a tie (Rule 4.10a)
2. Bases are set at 90 feet (1.04). The pitching mound is set at 60'6".
3. The regular season and tournament batting order will consist of every player participating in at least one at-bat and six (6) consecutive outs per game.
4. Regular Season Pitching Rules: NO more than 95 pitches per day for league age 13-16; no more than 85 pitches per day for league age 11-12. (Regulation VI Section (b)).
 - a. Pitchers league age 14 and under must adhere to the following rest requirements:
 - If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed
 - If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed
 - If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed
 - If a player pitches 21-35 pitches in a day, one (1) calendar day of rest must be observed
 - If a player pitches 0-20 pitches in a day, zero (0) calendar days of rest must be observed
 - b. Pitchers league age 15-18 must adhere to the following rest requirements:
 - If a player pitches 76 or more pitches in a day, four (4) calendar days of rest must be observed
 - If a player pitches 61-75 pitches in a day, three (3) calendar days of rest must be observed
 - If a player pitches 46-60 pitches in a day, two (2) calendar days of rest must be observed
 - If a player pitches 31-45 pitches in a day, one (1) calendar day of rest must be observed
 - If a player pitches 1-30 pitches in a day, zero (0) calendar days of rest must be observed

EXCEPTION: If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until one of the following conditions occurs: (1) that batter reaches base; (2) the batter is retired; (3) the third out is made to complete the half inning. The pitcher will only be required to observe the calendar days of rest for the threshold he/she reached during that at bat provided that pitcher is removed before delivering a pitch to another batter.

5. A pitcher remaining in the game, but moved to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game.
6. Pitchers may **NOT** wear metal cleats on artificial mounds.
7. If a player is league age 13-14, the player may use a USA bat. The bat must be marked with red tape.
8. Run rule as follows: 15 runs after 3 innings, 10 runs after 4 innings, and 8 runs after 5 innings.
9. A regular-season game can **NOT** end in a tie. Starting at the top of the new inning after regulation with a tie game, the offensive team will place its last out on 2nd base and the batter will be the next batter in the batting order. The game continues like this until one team has more runs at the end of a complete inning.
10. On-deck batter allowed.
11. No pitcher can pitch in 3 consecutive days of regular season or tournament play.

Tournament Rules

All tournament rules and guidelines found on pages T1-T26 in the 2026 Baseball Official Regulations and Playing Rules will be followed, with the following exceptions:

1. Regular-season time limits on games will be enforced unless a tie needs to be broken
2. If a team plays with fewer than 9 players, an out will be taken for each missing player in the lineup.
3. If a day is rained out in a tournament, the tournament bracket can be changed to single elimination at the discretion of the tournament director.

Harrison County Little League All-Star Selection Procedure

All-Star Meeting June 20th @ 10 am at Memorial Park in the big shelter house

Harrison County Little League will field 6 All-Star Teams: 8-9, 9-10, 10-11, 11-12, 13-14, and 15-16 year old teams. Only head coaches or a team representative within a team's division may vote during the All-Star meeting. One exception to this rule will be for the selection of the 10-11 year old team. That team will be selected after the 9-10 and 11-12 year old team selections are complete. Head coaches from the minor league and major league divisions will combine to form the 10-11 year old team. Each head coach or team representative from each division will be allowed one vote.

NOTE: For the junior/senior division, only the 13-14 team may include 12-year-olds if they played in the junior/senior division for the regular season. Also, the 15-16 team may include boys ages 13-16. All other divisions are strictly the league ages indicated.

Reminder - **Age is league age, not current age!** Use the league age chart on Little League's website to determine the league age for your player.

Procedures will be as follows:

1. Each coach should have previously contacted the parent(s) of the child in whom he/she is nominating for the All-Stars team to guarantee availability during the week of All-Stars and the family commitment to the team. If a child is not available during the week of the tournament, they are not allowed to be nominated for the All-Star team.
2. **Each league coach will have the opportunity to recommend any of their players who have met tournament guidelines, age requirements, played in at least 60% of the regular season games, and who they deem All-Star quality.** The coach will then be allowed to talk about each player's abilities and why they are deserving of an All-Star selection. Stats from the season are recommended.
3. Once all nominations have been made, a vote will be taken. Each head coach will be allowed to vote for a total of 12 players to fill the All-Star team. The vote will be a ballot vote. The players receiving the most votes will be selected for the team. A majority vote is not required. **IN** the event of a tie, a revote will be taken **ONLY** between the players in th which the tie is held. The player(s) receiving the most votes from the tie-breaker will be selected for the team.

The head coach of the All-Star teams will be the winner of each league's division. He/she may choose to forgo that position. In that event, the head coaching position will be offered to the tournament winner. From there, the head coach position will be selected in the following order: 2nd place in tournament, 2nd place in league, 3rd place in tournament, 3rd place in league. If none of those coaches are willing to accept the responsibility of All-Star head coach, the county board will appoint a head coach for the team. The assistant coach is appointed by the head coach of each team.